

2027 EOSL INDOOR PROGRAM SUMMARY - Coaches and Referees					
CRITERIA	U8	U9	U10	U11	NOTES
LEAGUE LOGISTICS					
TEAM FEE	TBD	TBD	TBD	TBD	included-refs and ref assigning, software, portion of ref dev/team +admin
SEASON LENGTH	November 21 to February 27	November 21 to February 27	November 21 to February 27	November 21 to February 27	
NUMBER OF MATCHES	22 (2 every Saturday)	22 (2 every Saturday)	11	11	U8/9 - weekly, 4 teams share a field for 50 mins (ie. 2 games/team)
MATCH FREQUENCY	Weekly	Weekly	Weekly	Weekly	
BLACK OUT WEEKENDS	Christmas 2 Weeks and Family Day	Christmas 2 Weeks and Family Day	Christmas 2 Weeks and Family Day	Christmas 2 Weeks and Family Day	
FIELDS PROVIDER	Club	Club	Club	Club	Clubs must provide 1 field for every 2 teams (4 teams at U8/9). NO EXCEPTIONS
MATCH FORMAT	5v5	5v5	7v7	7v7	
MATCH DURATION	2x20 min games	2x25 halves	2x25 halves	2x25 halves	
MATCH FORMAT	Hybrid Festival	Hybrid Festival	League	League	Clubs need to enter an even number of teams at U8 and U9
REFEREE/GAME LEADER	Referee	Referee	Referee	Referee	
REFEREE LEVEL MINIMUM	1	1	4	4	
TIERING	Tiering not permitted	Tiering not permitted	Premier, Tier 1 and Tier 2 where possible	Premier, Tier 1 and Tier 2 where possible	
DUAL AGE-BAND WHERE REQUIRED ONLY	U8/U9	U8/U9	U10/U11	U10/U11	
AWARDS	No	No	No	No	
PUBLISH PLAYER NAMES	No	No	No	No	
LEAGUE RULES					
Call-Ups	No	No	No	No	
PLAYER ID REQUIRED	No	No	No	No	
TRR REQUIRED	Yes	Yes	Yes	Yes	
ROSTER SIZE MAXIMUM	12 x 2	12 x 2	14	14	
FIELD SIZE	1/2 of mini or 1/2 of 1/3 of full (1/6)	1/2 of mini or 1/2 of 1/3 of full (1/6)	mini or 1/3 full field	mini or 1/3 full field	
GOAL SIZE	5x8	5x8	6x16	6x16	
BALL SIZE	4	4	4	4	
COACH QUALIFICATIONS	VSC,MED,RIS,MH,EAPRo2,Fun	VSC,MED,RIS,MH,EAPRo2,Fun	VSC,MED,RIS,MH,EAPRo2,LTT	VSC,MED,RIS,MH,EAPRo2,LTT	
SCORES AND STANDINGS	No	No	No	No	
RESTARTS FROM SIDELINES	Dribble or Pass-In	Dribble or Pass-In	Dribble or Pass-In	Dribble or Pass-In	
FREE KICKS	All indirect unless a foul in penalty area - penalty shot	All indirect unless a foul in penalty area - penalty shot	All indirect unless a foul in penalty area - penalty shot	All indirect unless a foul in penalty area - penalty shot	
CORNER KICKS	Goal direct from corner kick not permitted	Goal direct from corner kick not permitted	Goal direct from corner kick not permitted	Goal direct from corner kick not permitted	
OFFSIDE	No	No	No	No	
PASS BACK TO KEEPER	All pass-backs permitted	All pass-backs permitted	Deliberate pass-backs are not permitted. Indirect kicks used for pass-backs inside penalty area	Deliberate pass-backs are not permitted. Indirect kicks used for pass-backs inside penalty area	
SUBSTITUTIONS	On the Fly	On the Fly	Any Stoppage	Any Stoppage	
RETREAT LINE	Halfway, well marked with flat cones.Used for goal kicks and keeper restarts.	Halfway, well marked with flat cones.Used for goal kicks and keeper restarts.	One-Third, well marked with flat cones.Used for goal kicks and keeper restarts.	One-Third, well marked with flat cones.Used for goal kicks and keeper restarts.	Opposing players may not touch the ball until someone other than the Keeper has played it. If the Keeper drops the ball at their feet, the above does not apply
Dismissals (Red Cards)	None	None	5-minute time-out	5-minute time-out	Teams can field a substitute player for any players having a time-out